

Medium Grain Level Parallelization and A New Array Contraction Technique

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Overview

1. Extracting Loop Level Pipeline Parallelism and its Evaluation

2. Partial Array Contraction and Contraction-Oriented Loop Fusion

**Not implemented yet. But the methods are proposed to
improve the performance of applu, BT,
and SP drastically**

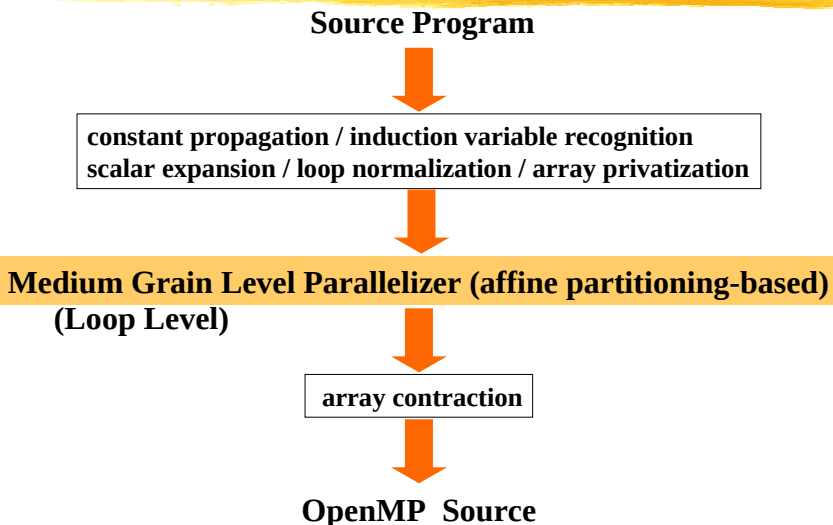
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Extracting Loop Level Pipeline Parallelism and its Evaluation

1. The structure of the medium grain parallelizer
2. Affine Partitioning
 - 2.1. How to extract pipeline parallelism and its problem
 - 2.2. Refined Algorithm
3. How to implement pipeline parallelism in OpenMP
4. Evaluation

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Structure of Medium Grain Level Parallelizer



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Affine Partitioning [Lim & Lam97]

- The followings can be done at the same time
 - parallelization
 - improve data locality
 - reduce synchronization overhead
- A lot of transformations can be done automatically
- Extract pipeline parallelism

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Pipeline Parallelism extracted by Affine Partitioning

Any imperfectly nested loop nests are transformed as follows:

all the assignment statements are surrounded by
as many fully permutable loops as possible

m loops



- *m-1* dimensional pipeline parallel execution can be done
- *m* dimensional tiling can be done

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Pipeline Parallelism extracted by Affine Partitioning (con't)

Example :

```
do i = 1, N
  do j = 1, i-1
    do k = 1, j-1
      a(i, j) = a(i, j) - a(i, k) * a(j, k)
    enddo
    a(i, j) = a(i, j) / a(j, j)
  enddo
  do k = 1, i-1
    a(i, i) = a(i, i) - a(i, k) * a(i, k)
  enddo
  a(i, i) = sqrt(a(i, i))
enddo
```



```
do i = 1, N
  do j = 1, i
    do k = 1, i } fully permutable
      if (j < i .and. k < j)
        a(i, j) = a(i, j) - a(i, k) * a(j, k)
      if (j < i .and. k == j)
        a(i, j) = a(i, j) / a(j, j)
      if (j == i .and. k < i)
        a(i, i) = a(i, i) - a(i, k) * a(i, k)
      if (j == i .and. k == i)
        a(i, i) = sqrt(a(i, i))
      enddo
    enddo
  enddo
```

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How to extract pipeline parallelism

1. Construct an inequality system $Ax \geq 0$ from array subscripts and loop bounds
2. Solve $Ax \geq 0$ in such a way that *rank* A should be as large as possible (*rank* A = the number of fully permutable loops)

Problem of extracting pipeline parallelism

As the number of assignment statements in a loop nest increases a little, the solution space becomes very large



It takes a large amount of memory and compile time to solve the inequality system directly

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Refined Algorithm

1. Assume the number of fully permutable loops in the transformed loop nest is the number of the common surrounding loops $\leq \text{rank } A \leq$ the maximum depth of the original loop nest

```

do i = 1, N
  do j = 1, i-1
    do k = 1, j-1
      a(i, j) = a(i, j) - a(i, k) * a(j, k)
    enddo
    a(i, j) = a(i, j) / a(j, j)
  enddo
  do k = 1, i-1
    a(i, i) = a(i, i) - a(i, k) * a(i, k)
  enddo
  a(i, i) = sqrt(a(i, i))
enddo

```

 $1 \leq \text{rank } A \leq 3$

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Refined Algorithm (con't)

2. Ignore the loop bounds of common surrounding loops to simplify the inequality system

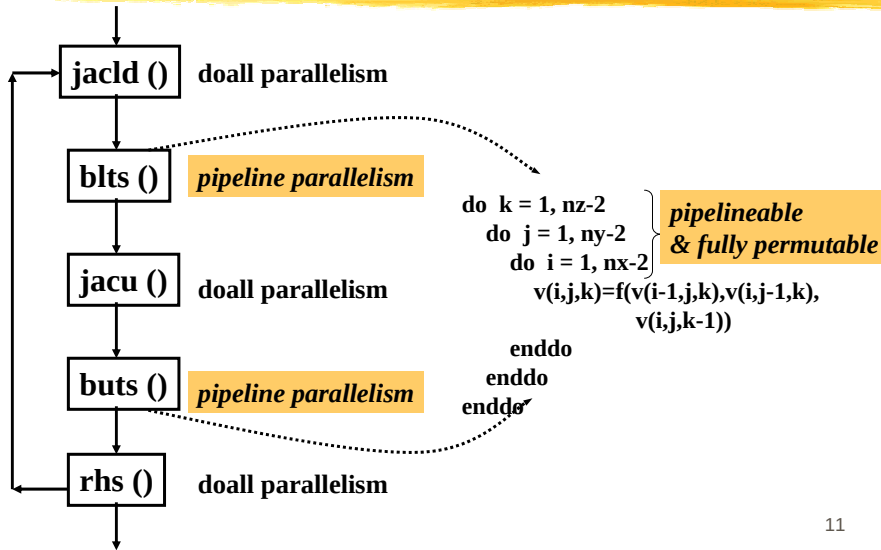
```

do i = i0, i1 ignore
  do j = LBj(i), UBj(i)
    A(f(i, j)) = ...
  enddo
  do k = LBk(i), UBk(i)
    ... = A(g(i, k))
  enddo
enddo

```

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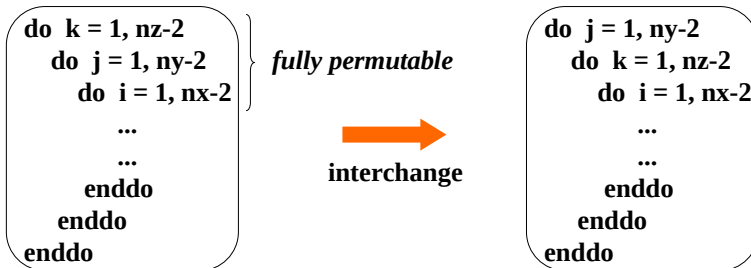
The main loop of SPEC CFP2000 / applu



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How to generate pipelined code in openMP

1. Interchange



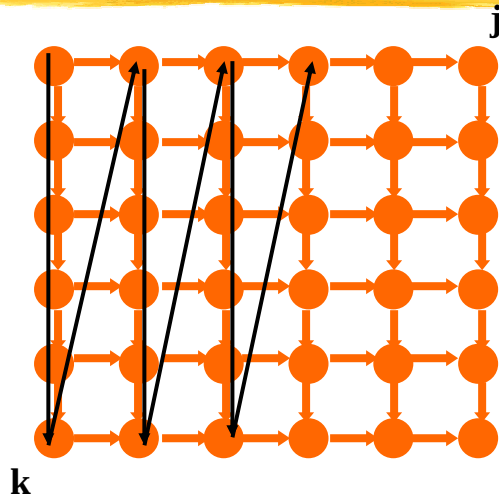
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How to generate pipelined code in openMP (Cont.)

2. Consider sequential execution order

```
do j = 1, ny-2
  do k = 1, nz-2
    ...
    ...
  enddo
enddo
```

- Iteration space
- data dependence
- sequential execution order

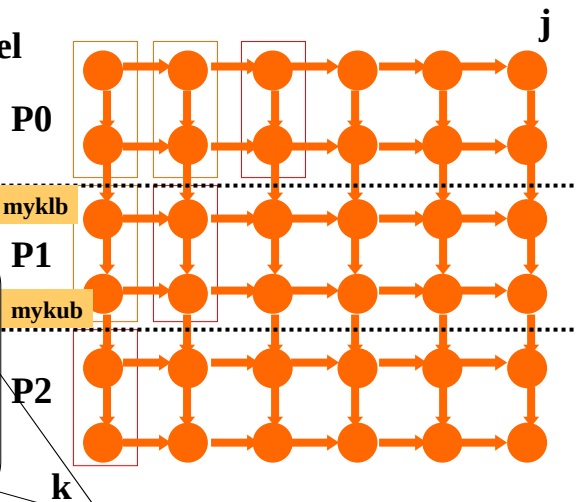


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How to generate pipelined code in openMP (Cont.)

3. Consider parallel execution order

```
do j = 1, ny-2
  waitPrevProcessor()
  do k = myklb, mykub
    ...
    ...
  enddo
  signalToNextProcessor()
enddo
```



implemented in OpenMP

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The Alpha Server

The Alpha Server GS160 Model 6/73

- Alpha 21264 (731MHz) × 8
(The cc-NUMA machine in which each unit has 4 processors)
- L1-Cache (on-chip)
 - I-Cache 64KB
 - D-Cache 64KB(2-way)
- L2-Cache (direct-map, off-chip) 4MB
- Memory 4GB

The Alpha Digital Fortran Compiler

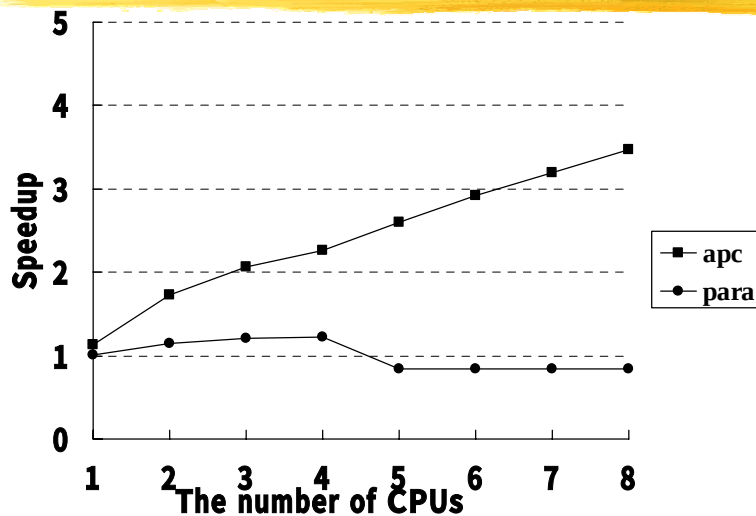
- compile options:

parallelized code: `-v -arch ev6 -O5 -fkapargs=' -conc -ur=1'`

sequential code: `-v -arch ev6 -O5 -fkapargs='-ur=1'`

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Speedup of applu on the the Alpha Server



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Conclusion

- **Pipeline parallelism are automatically extracted from the complicated imperfectly nested loop**
- **Pipelined code is implemented in OpenMP**
- **The performance of SPEC CFP2000 / applu can be 2.5 times faster than that on Alpha Server**

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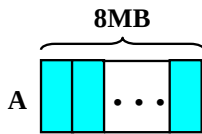
Partial Array Contraction and Contraction-Oriented Loop Fusion

- 1. Introduction**
- 2. Problems of the previous array contraction and its solutions**
- 3. Evaluation**
- 4. Conclusion**

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Array Contraction

shrinks the size of an array and improves data locality



```
PARAMETER(N=1000000)
REAL*8 A(N)
DO I = 1, N
  A(I) = B(I)+C(I)
  D(I) = A(I)*E(I)
ENDDO
```

↓ if A(1:N) are not used out of this loop nest, ↓



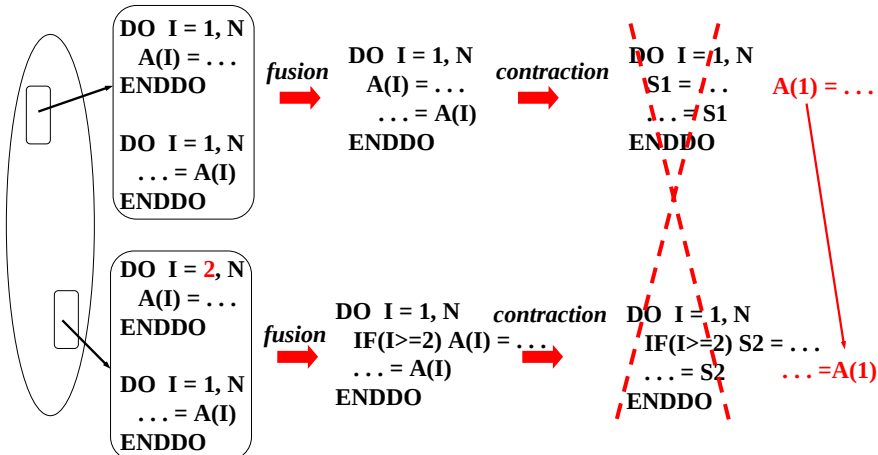
```
DO I = 1, N
  S = B(I)+C(I)
  D(I) = S*E(I)
ENDDO
```

usually combined with *loop fusion*

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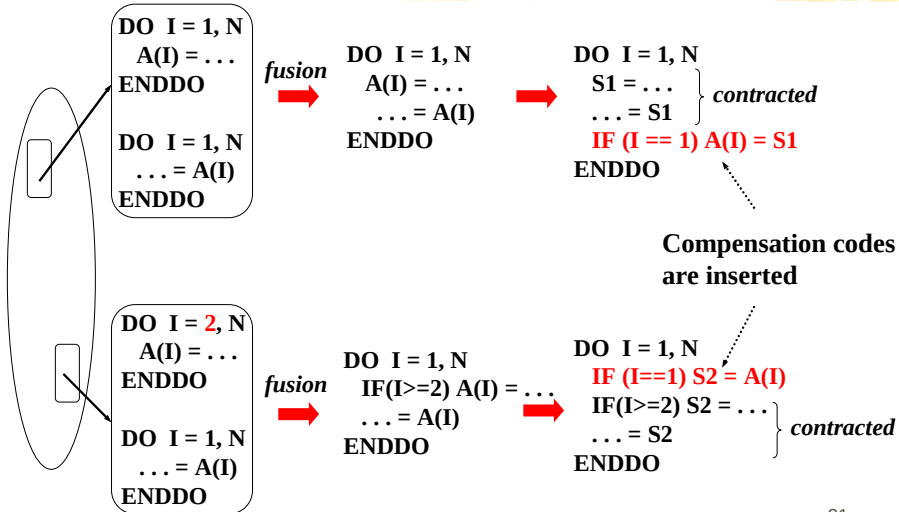
Problems of the previous array contraction(1)

Not so many opportunities of array contraction



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Partial Array Contraction with Save & Restore



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Problems of the previous array contraction(2)

It is difficult to decide which loop nests should be fused

```

DO J = 1, N2
  DO I = 1, N1
    A(I, J) = ...
  ENDDO
ENDDO

```

```

DO J = 1, N2
  DO I = 1, N1
    ... = f(A(I, J), A(N1-I+1, J))
  ENDDO
ENDDO

```

```

DO J = 1, N2
  DO I = 1, N1
    A(I, J) = ...
  ENDDO
ENDDO

```

```

DO J = 1, N2
  DO I = 1, N1
    ... = g(A(I, J), A(I, N2-J+1))
  ENDDO
ENDDO

```

How we should split a loop nest sequence for better contraction ?

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Definition: **definition / use-dominated**

- An array A is **definition-dominated** in a loop nest L : if no element is used before defined in L .

ex.

```
DO I = 1, N
  A(I) = ...
ENDDO
```

```
DO I = 1, N
  A(I) = ...
  ... = A(I)
ENDDO
```

- An array A is **use-dominated** in a loop nest L : if no element is defined before used in L .

ex.

```
DO I = 1, N
  ... = A(I)
ENDDO
```

```
DO I = 1, N
  ... = A(I)
  A(I) = ...
ENDDO
```

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How to split a loop nest sequence

If A is definition-dominated in L ,
 L becomes the first loop nest
of a new group

```
DO J = 1, N2
  DO I = 1, N1
    A(I, J) = ...
  ENDDO
ENDDO

DO J = 1, N2
  DO I = 1, N1
    ... = f(A(I, J), A(N1-I+1, J))
  ENDDO
ENDDO

DO J = 1, N2
  DO I = 1, N1
    A(I, J) = ...
  ENDDO
ENDDO

DO J = 1, N2
  DO I = 1, N1
    ... = g(A(I, J), A(I, N2-J+1))
  ENDDO
ENDDO
```

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Benchmark Programs

- SPEC CFP2000/applu
- NPB2.3-serial/SP CLASS A
- NPB2.3-serial/BT CLASS A

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How to apply Our Method to SP

1. split

```
do 100 k = 1, n3-2
do 100 j = 1, n2-2
do 100 i = 1, n1-2
100   lhs(i, j, k, 1:15) = ...

do 110 k = 1, n3-2
do 110 j = 1, n2-2
do 110 i = 1, n1-2
110   lhs(i, j, k, 1:15) = lhs(i, j, k, 1:15) + ...

do 120 k = 1, n3-2
do 120 j = 1, n2-2
do 120 i = 0, n1-3
120   lhs(i, j, k, 1:15) = f0(lhs(i, j, k, 1:15),
    lhs(i+1, j, k, 1:15), lhs(i+2, j, k, 1:15))
    ...
do 130 k = 1, n3-1
do 130 j = 1, n2-1
do 130 i = n1-3, 0, -1
130   ... = g0(lhs(i, j, k, 1:15),
    lhs(i+1, j, k, 1:15),
    lhs(i+2, j, k, 1:15))
```

2. renaming

save & restore code are added

```
do k = 1, n3-2
do j = 1, n2-2
    lhs1(0, j, k, 1:15) = lhs(0, j, k, 1:15)
    lhs1(n1-1, j, k, 1:15) = lhs(n1-1, j, k, 1:15)
enddo
enddo
```

```
do k = 1, n3-2
do j = 1, n2-2
    lhs(0, j, k, 1:15) = lhs1(0, j, k, 1:15)
    lhs(n1-1, j, k, 1:15) = lhs1(n1-1, j, k, 1:15)
enddo
enddo
```

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How to apply Our Method to SP (con't)

3. fusion

&

4. partial
contraction

```
do k = 1, n3-2
do j = 1, n2-2
  lhs1(0, 1:15)=lhs(0, j, k, 1:15)
  lhs1(n1-1, 1:15)=lhs(n1-1, j, k, 1:15)
do i = 1, n1-2
  lhs1(i, 1:15) = ...
enddo
do i = 1, n1-2
  lhs1(i, 1:15)=lhs1(i, 1:15) + ...
enddo
do i = 0, n1-3
  lhs1(i, 1:15)=f0(lhs1(i, 1:15),
    lhs1(i+1, 1:15), lhs1(i+2, 1:15))
enddo
do i = n1-3, 0, -1
  ... = g0(lhs1(i, 1:15),
    lhs1(i+1, 1:15),
    lhs1(i+2, 1:15))
enddo
lhs(0, j, k, 1:15)=lhs1(0, 1:15)
lhs(n1-1, j, k, 1:15)=lhs1(n1-1, 1:15)
enddo
enddo
```

partially contracted

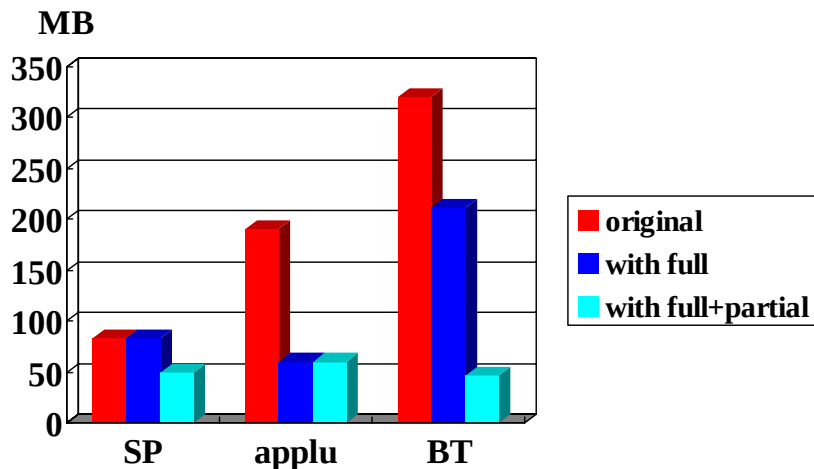
lhs(65, 65, 65, 15) / 33MB



lhs1(65, 15) / 8KB

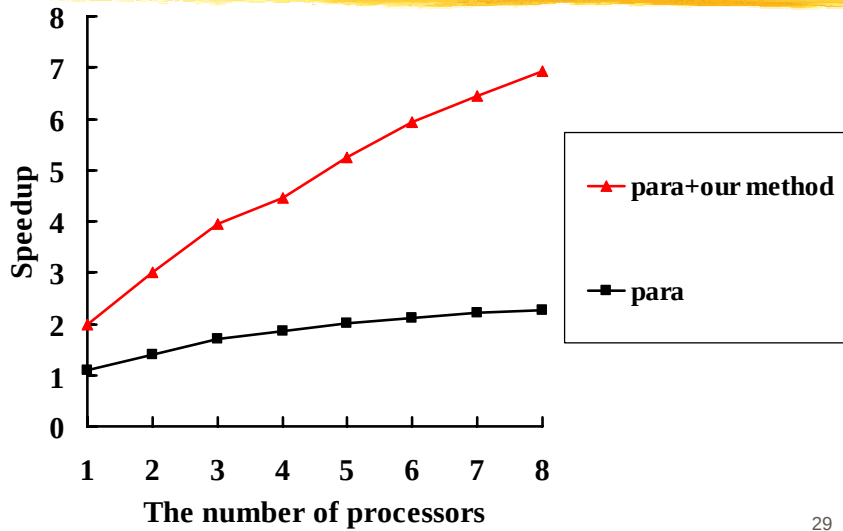
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Array data size without/with contraction



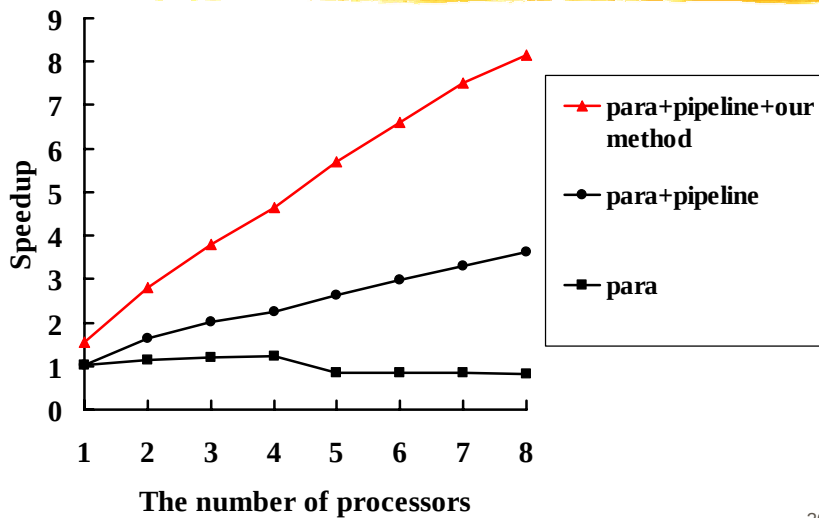
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Speedup of SP on the Alpha Server



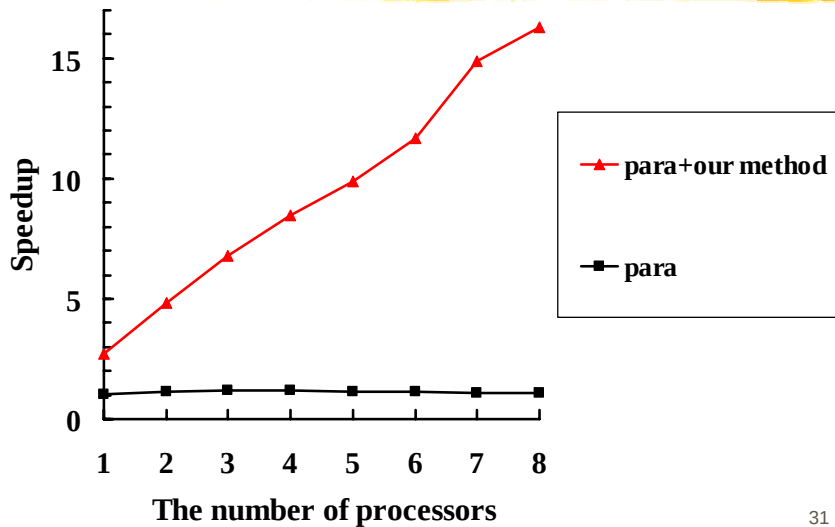
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Speedup of applu on the Alpha Server



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Speedup of BT on the Alpha Server



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Conclusion

- We generalize array contraction and introduce *partial array contraction with save & restore*
 - ➡ We have more opportunities of array contraction
- We split a loop nest sequence using *definition / use-dominated*
 - ➡ Array contraction can be applied more effectively
- The performance of SP, applu, and BT are drastically improved

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